Industrial Ecology: Science, the Environment and the Circular Economy



09:00 - OPENING SESSION

Industrial Ecology and the CE: Chris Kennedy [ISIE]

Policy Perspectives on the CE: Antti Peltomäki [European Commission, DG GROW]

Policy Perspectives on the CE: Kees Veerman [Dutch Ministry of Infrastructure and the Environment]

Industry Perspectives on the CE: Kieren Mayers [Sony Interactive Entertainment Europe]

10:00 - SESSION 1: SYSTEMS PERSPECTIVES ON THE CIRCULAR ECONOMY

Speakers: Jonathan Cullen [University of Cambridge]

Willi Haas [Alpen-Adria-Universität]
Roland Geyer [University of California]

Stakeholder panel: Carsten Wachholz [European Environmental Bureau]

Cesar Santos [European Commission, DG GROW]

Chair: Reid Lifset [Yale University]

11:30 - SESSION 2: SECONDARY AND CRITICAL RAW MATERIALS

Speakers: Daniel Müller [Norwegian University of Science and Technology]

Vera Susanne Rotter [TU Berlin]

Stakeholder panel: Chris Bayliss [International Aluminum Institute]

Norbert Zonneveld [European Electronics Recyclers Association

Chair: Jacquetta Lee [University of Surrey]

13:30 - SESSION 3: WASTE MANAGEMENT

Speakers: Helmut Rechberger [Vienna University of Technology]

Stefanie Hellweg [Swiss Federal Institute of Technology]

Stakeholder panel: Johan Holmqvist [Sony Mobile]

Umberto Raiteri [European Recycling Platform]

Chair: Luk van Wassenhove [INSEAD]

15:00 - SESSION 4: GLOBAL WARMING, ENERGY AND THE CIRCULAR ECONOMY

Speakers: Christoph Herrmann [Technische Universität Braunschweig]

Arnold Tukker [Leiden University]
Robert Rivett [Emerson Electric]

Silke Conrad [Daimler AG]

Chair: Anders H. Strømman [Norwegian University of Science and Technology]

16:15 - CLOSING SESSION: REFLECTIONS ON SCIENCE, THE ENVIRONMENT AND THE CE

Policy Perspectives: Hugo Schally [European Commission]

Industry Perspectives: Kieren Mayers [Sony Interactive Entertainment Europe]

Academic Perspectives: Chris Kennedy [ISIE]

Chair: Harri Kalimo [Vrije Universiteit Brussel]

NETWORKING AND SOCIAL EVENT

To immediately follow the closing session. Sponsored by: Sony Computer Entertainment Europe

An International Society for Industrial Ecology (ISIE) event organized by:



Stakeholder panel:







